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슈퍼컴퓨터 4호기(대용량컴퓨팅시스템) 배치 스케줄러
구성 보고서

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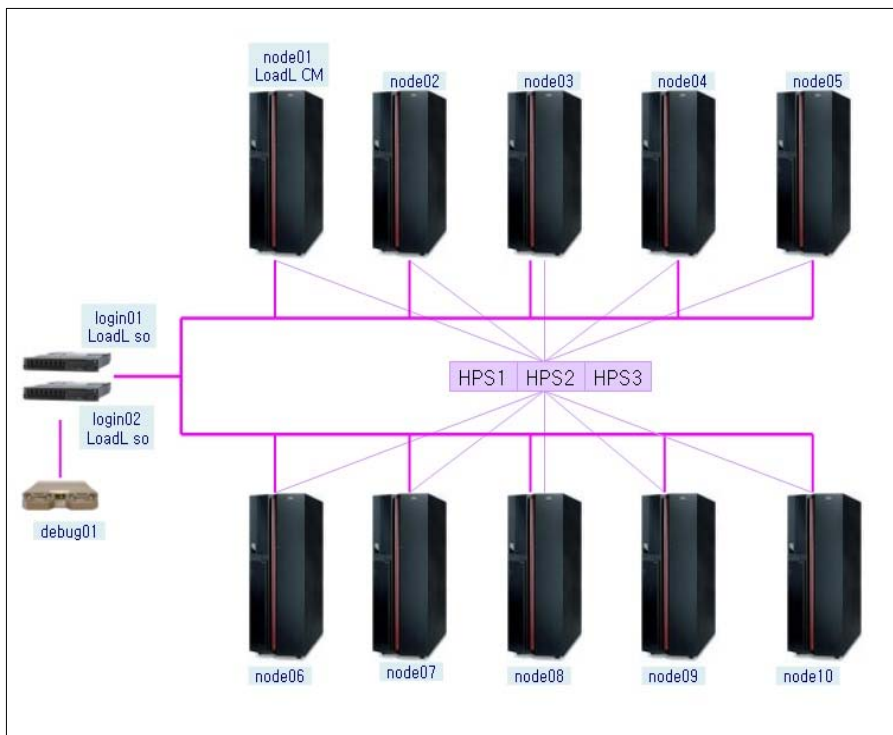
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1. IBM 시스템 LoadL 구성

현재 설치 버전 : 3.4.1.3

안정성 테스트 종료 후 update 할 버전 3.4.2.1

2. 슈퍼컴퓨터 4호기 IBM 시스템 LoadL 구성도



LoadLeveler Central Manager node는 node01로 설정되어 있고, login01, login02는 Submit Only node로 설정 되어 있다.

3. LoadL Configuration 구성

가. LoadL_admin 파일

3호기 시스템과 비교했을 때, ADAPTER STANZA에 SNI interface 가 설정됨을 확인할 수 있다. 주의할 점은, "llextrPD" 명령이나, "/usr/sni/aix53/debugtools/sni_qry" 명령을 통해서 각 SNI interface 마다 정확한 Logical ID를 설정해야 한다. Network ID는 single HPS Network 일 경우, '1'로 설정한다.

```
# DEFAULTS FOR MACHINE, CLASS, USER, AND GROUP STANZAS:
default: type = machine
        central_manager = false # default not central manager
        schedd_host = false     # default not a public scheduler, set true
when using submit_only nodes
default: type = class           # default class stanza
        wall_clock_limit = 00:30:00 # default wall clock limit
default: type = user           # default user stanza
        maxjobs = 4             # default maximum jobs user is allowed to run
simultaneously
        maxidle = 4             # default maximum idle jobs user is allowed
        maxqueued = 8          # default maximum jobs user is allowed on
system queue
# MACHINE STANZAS:
login01: type = machine
        alias = clsn101
        adapter_stanzas = clsn101 login01
        submit_only = true
        resources = ConsumableCpus(0) ConsumableMemory(0)
node01: type = machine
        adapter_stanzas = clsn01 node01 cl01s0 cl01s1 cl01s2 cl01s3
cl01ml0
        spacct_exclude_enable = false
        alias = cl01s0 cl01s1 cl01s2 cl01s3 cl01ml0 clsn01
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
        schedd_host = true
        central_manager = true
```

```

node02: type = machine
        adapter_stanzas = clsn02 node02 cl02s0 cl02s1 cl02s2 cl02s3
cl02ml0
        spacct_exclude_enable = false
        alias = cl02s0 cl02s1 cl02s2 cl02s3 cl02ml0 clsn02
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
# ADAPTER STANZAS: (optional)
cl01ml0: type = adapter
        adapter_name = ml0
        network_type = multilink
        interface_address = 20.20.50.1
        interface_netmask = 255.255.255.0
        interface_name = cl01ml0
        multilink_list = sn0,sn1,sn2,sn3
node01: type = adapter
        adapter_name = en1
        network_type = ethernet
        interface_address = 150.183.143.31
        interface_netmask = 255.255.255.0
        interface_name = node01
cl01s0: type = adapter
        adapter_name = sn0
        network_type = switch
        interface_address = 20.20.10.1
        interface_netmask = 255.255.255.0
        interface_name = cl01s0
        adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 6
        network_id = 1
        device_driver_name = sni0
        multilink_address = 20.20.50.1
cl01s1: type = adapter
        adapter_name = sn1
        network_type = switch
        interface_address = 20.20.20.1
        interface_netmask = 255.255.255.0
        interface_name = cl01s1
        adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 22
        network_id = 1
        device_driver_name = sni1
        multilink_address = 20.20.50.1
cl01s2: type = adapter
        adapter_name = sn2
        network_type = switch

```

```
interface_address = 20.20.30.1
interface_netmask = 255.255.255.0
interface_name = cl01s2
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 8
network_id = 1
device_driver_name = sni2
multilink_address = 20.20.50.1
cl01s3: type = adapter
adapter_name = sn3
network_type = switch
interface_address = 20.20.40.1
interface_netmask = 255.255.255.0
interface_name = cl01s3
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 24
network_id = 1
device_driver_name = sni3
multilink_address = 20.20.50.1
clsn01: type = adapter
adapter_name = en0
network_type = ethernet
interface_address = 10.10.10.1
interface_netmask = 255.255.255.0
interface_name = clsn01
```

나. LoadL_config 파일

Resource Set 개념이 추가 되었으며, 유저 작업이 노드에 할당 될 때 되도록이면, 같은 MCM내의 CPU, MCM과 동일 Set으로 이루어진 memory, adapter를 사용하게 된다. 즉, HPS adapter 도 특정 MCM과 Resource Set으로 구성되어지게 되어 Bandwidth가 크게 향상된다.

```
# Machine Description
ARCH = R6000
# Specify LoadLeveler Administrators here:
LOADL_ADMIN = loadl root
# Default to starting LoadLeveler daemons when requested
START_DAEMONS = TRUE
# Machine authentication
MACHINE_AUTHENTICATE = FALSE
# Specify which daemons run on each node
SCHEDD_RUNS_HERE = True
STARTD_RUNS_HERE = True
# Specify information for backup central manager
CENTRAL_MANAGER_HEARTBEAT_INTERVAL = 45
CENTRAL_MANAGER_TIMEOUT = 30
# Specify pathnames
RELEASEDIR = /usr/lpp/LoadL/full
LOCAL_CONFIG = $(tilde)/local/$(host)/LoadL_config.local
ADMIN_FILE = $(tilde)/LoadL_admin
LOG = $(tilde)/local/$(host)/log
SPOOL = $(tilde)/local/$(host)/spool
EXECUTE = $(tilde)/local/$(host)/execute
HISTORY = $(SPOOL)/history
BIN = $(RELEASEDIR)/bin
LIB = $(RELEASEDIR)/lib
# Specify port numbers
MASTER_STREAM_PORT = 9616
NEGOTIATOR_STREAM_PORT = 9614
SCHEDD_STREAM_PORT = 9605
STARTD_STREAM_PORT = 9611
COLLECTOR_DGRAM_PORT = 9613
STARTD_DGRAM_PORT = 9615
MASTER_DGRAM_PORT = 9617
```

```

# Specify a scheduler type: LL_DEFAULT, API, BACKFILL, GANG
#GANG_MATRIX_TIME_SLICE = 60
PREEMPTION_SUPPORT = full
DEFAULT_PREEMPT_METHOD = su
PREEMPT_CLASS[realtime] = ENOUGH{economy}
# Hierarchical Communication
HIERARCHICAL_FANOUT = 2

.
.

# Reservation Setup (2007.10.23)#
MAX_RESERVATIONS = 10
RESERVATION_CAN_BE_EXCEEDED = true
RESERVATION_MIN_ADVANCE_TIME = 0
RESERVATION_PRIORITY = HIGH
RESERVATION_SETUP_TIME = 60
#Rset_support for MCM Affinity (2007.10.23)
RSET_SUPPORT = RSET_MCM_AFFINITY

```

다. HPS vs. MCM Resource Set

아래 명령어로 확인할 수 있다.

각 SNI interface 별 window 사용량도 확인 가능하다.

```

node01:/> llstatus -a

=====
=====
node10
en0(ethernet,clsn10,10.10.10.10,)
en1(ethernet,node10,150.183.143.40,)
networks(striped,cl10m10,20.20.50.10,-1,192/256,3192/3192          rCxt
Blks,1,READY)
network1(aggregate,,20.20.50.10,-1,192/256,3192/3192 rCxt Blks,1,READY)
sn3(switch,cl10s3,20.20.40.10,20.20.50.10,35,47/64,798/798      rCxt
Blks,1,READY,MCM3)
sn2(switch,cl10s2,20.20.30.10,20.20.50.10,47,47/64,798/798    rCxt
Blks,1,READY,MCM3)
sn1(switch,cl10s1,20.20.20.10,20.20.50.10,27,49/64,798/798    rCxt
Blks,1,READY,MCM1)

```



```

sn0(switch,cl10s0,20.20.10.10,20.20.50.10,11,49/64,798/798      rCxt
Blks,1,READY,MCM1)
ml0(multilink,cl10ml0,20.20.50.10,)
      .
      .

```

라. 3호기 및 4호기에서 사용자 코드 컴파일 및 수행상의 차이점

1) instances 는 CPU당 사용할 수 있는 window 개수를 지정한다.

2) mcm_affinity_options : resource set 사용을 위한 다양한 옵션을 제공한다.

=> mcm_mem_pref : memory affinity를 사용

=> mcm_sni_none : adapter affinity를 사용하지 않음

=> mcm_sni_pref : adapter affinity를 사용

=> mcm_distribute : 동일 MCM 내의 CPU보다는 여러 MCM 내의 CPU를 사용하게 함

=> mcm_accumulate : 동일 MCM 내의 CPU를 사용하게 함

	3호기 시스템	4호기 시스템
추천되는 컴파일 옵션	-O3 -qarch=pwr4 -qtune=pwr4	-O3 -qarch=pwr5 -qtune=pwr5
MPI or Hybrid 작업시 network 옵션 (job command file)	#@ Network.MPI = csss,shared,US	# @ network.MPI = sn_all,shared,US,,instances=2
MPI or Hybrid 작업시 추가 옵션 (job command file)		# @ rset = RSET_MCM_AFFINITY # @ mcm_affinity_options = mcm_mem_pref mcm_sni_none mcm_distribute export MEMORY_AFFINITY=MCM

3) 4호기 Job command file sample

```
#!/bin/ksh
# @ error = loadl.exam.err
# @ output = loadl.exam.out
# @ class = p_normal
# @ job_type = parallel
# @ env_copy = all
# @ network.MPI = sn_single,shared,US,,instances=2
# @ rset = RSET_MCM_AFFINITY
# @ mcm_affinity_options = mcm_mem_pref mcm_sni_none mcm_distribute
# @ resources = ConsumableCpus(1) ConsumableMemory(2gb)
# @ wall_clock_limit=2:00:00
## @ node = 10
# @ tasks_per_node = 64
# @ queue
export MP_SHARED_MEMORY=yes
export XLSMPOPTS="spins=0:yields=0"
export MEMORY_AFFINITY=MCM
run_program
```

<부록 1> LoadL_admin 파일 상세

```
# Default stanzas are used to set specifications for fields which are
# not specified.
# Class, user, group, and adapter stanzas are optional. Refer to
# Using and Administering LoadLeveler for detailed information about
# keywords and associated values. Also see LoadL_admin.1 in the
# ~loadl/samples directory for sample stanzas.
#####
# DEFAULTS FOR MACHINE, CLASS, USER, AND GROUP STANZAS:
# Remove initial # (comment), and edit to suit.
#
default: type = machine
                central_manager = false # default not central manager
                schedd_host = false     # default not a public scheduler,
set true when using submit_only nodes
#                submit_only = false     # default not a submit-only machine
#                speed = 1               # default machine speed
#                cpu_speed_scale = false # scale cpu limits by speed
#                resources = ConsumableCpus(32)

default: type = class # default class stanza
#                priority = 0            # default ClassSysprio
#                max_processors = -1     # default max processors for class
(no limit)
wall_clock_limit = 00:30:00 # default wall clock limit
#                default_resources = ConsumableCpus(1)

default: type = user # default user stanza
#                priority = 0            # default UserSysprio
##                default_class = No_Class # default class = No_Class (not
optional)
#                default_group = No_Group # default group = No_Group (not
optional)
#                maxjobs = 8             # default maximum jobs user is
allowed to run simultaneously
                maxjobs = 4             # default maximum jobs user is
allowed to run simultaneously
                maxidle = 4             # default maximum idle jobs user is
allowed
                maxqueued = 8           # default maximum jobs user is
allowed on system queue
```

```

        default_interactive_class = interact #default for interactive
class.
# Reservation Setup (2007.07.19)
        max_reservation_duration = -1
#
        reservation_permitted = false
        max_reservations = 2
default: type = group          # default group stanza
#
        priority = 0           # default GroupSysprio
#
        maxjobs = -1           # default maximum jobs group is
allowed
                                # to run simultaneously (no limit)
#
        maxqueued = -1        # default maximum jobs group is
allowed
                                # on system queue (no limit). does
not
                                # limit jobs submitted.
#####
# MACHINE STANZAS:
# These are the machine stanzas; the first machine is defined as
# the central manager. mach1:, mach2:, etc. are machine name labels -
# revise these placeholder labels with the names of the machines in the
# pool, and specify any schedd_host and submit_only keywords and values
# (true or false), if required.
#####
gaia: type = machine
#
        alias = clsn101
        adapter_stanzas = gaia
        submit_only = true
        resources = ConsumableCpus(0) ConsumableMemory(0)
gaiab: type = machine
        alias = clsn101
        adapter_stanzas = clsn101 gaiab
        submit_only = true
        resources = ConsumableCpus(0) ConsumableMemory(0)
gaiac: type = machine
        alias = clsn102
        adapter_stanzas = clsn102 gaiac
        submit_only = true
        resources = ConsumableCpus(0) ConsumableMemory(0)
gaia01: type = machine
        adapter_stanzas = clsn01 gaia01 c101s0 c101s1 c101s2 c101s3 c101m10
        spacct_excluse_enable = false
        alias = c101s0 c101s1 c101s2 c101s3 c101m10 clsn01
        resources = ConsumableCpus(64) ConsumableMemory(220gb)

```

```

    schedd_host = true
    central_manager = true
gaia02: type = machine
    adapter_stanzas = clsn02 gaia02 c102s0 c102s1 c102s2 c102s3 c102m10
    spacct_excluse_enable = false
    alias = c102s0 c102s1 c102s2 c102s3 c102m10 clsn02
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia03: type = machine
    adapter_stanzas = clsn03 gaia03 c103s0 c103s1 c103s2 c103s3 c103m10
    spacct_excluse_enable = false
    alias = c103s0 c103s1 c103s2 c103s3 c103m10 clsn03
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia04: type = machine
    adapter_stanzas = clsn04 gaia04 c104s0 c104s1 c104s2 c104s3 c104m10
    spacct_excluse_enable = false
    alias = c104s0 c104s1 c104s2 c104s3 c104m10 clsn04
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia05: type = machine
    adapter_stanzas = clsn05 gaia05 c105s0 c105s1 c105s2 c105s3 c105m10
    spacct_excluse_enable = false
    alias = c105s0 c105s1 c105s2 c105s3 c105m10 clsn05
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia06: type = machine
    adapter_stanzas = clsn06 gaia06 c106s0 c106s1 c106s2 c106s3 c106m10
    spacct_excluse_enable = false
    alias = c106s0 c106s1 c106s2 c106s3 c106m10 clsn06
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia07: type = machine
    adapter_stanzas = clsn07 gaia07 c107s0 c107s1 c107s2 c107s3 c107m10
    spacct_excluse_enable = false
    alias = c107s0 c107s1 c107s2 c107s3 c107m10 clsn07
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia08: type = machine
    adapter_stanzas = clsn08 gaia08 c108s0 c108s1 c108s2 c108s3 c108m10
    spacct_excluse_enable = false
    alias = c108s0 c108s1 c108s2 c108s3 c108m10 clsn08
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia09: type = machine
    adapter_stanzas = clsn09 gaia09 c109s0 c109s1 c109s2 c109s3 c109m10
    spacct_excluse_enable = false
    alias = c109s0 c109s1 c109s2 c109s3 c109m10 clsn09
        resources = ConsumableCpus(64) ConsumableMemory(220gb)
gaia10: type = machine
    adapter_stanzas = clsn10 gaia10 c110s0 c110s1 c110s2 c110s3 c110m10

```

```

    spacct_excluse_enable = false
    alias = cl10s0 cl10s1 cl10s2 cl10s3 cl10m10 clsn10
    resources = ConsumableCpus(64) ConsumableMemory(480gb)

#####
# ADAPTER STANZAS: (optional)
# These are sample adapter stanzas;
# revise labels and attributes for the adapters on your machines.
#####
gaia: type = adapter
    interface_name = gaia
    interface_address = 150.183.146.21
    adapter_name = en4
    network_type = ethernet
gaiab: type = adapter
    interface_name = gaiab
    interface_address = 150.183.146.22
    adapter_name = en2
    network_type = ethernet
clsn101: type = adapter
    interface_name = clsn101
    interface_address = 10.10.10.51
    adapter_name = en0
    network_type = ethernet
gaiac: type = adapter
    interface_name = gaiac
    interface_address = 150.183.146.23
    adapter_name = en2
    network_type = ethernet
clsn102: type = adapter
    interface_name = clsn102
    interface_address = 10.10.10.52
    adapter_name = en0
    network_type = ethernet
cl01m10: type = adapter
    adapter_name = m10
    network_type = multilink
    interface_address = 20.20.50.1
    interface_netmask = 255.255.255.0
    interface_name = cl01m10
    multilink_list = sn0,sn1,sn2,sn3
gaia01: type = adapter
    adapter_name = en2
    network_type = ethernet

```

```
interface_address = 150.183.146.31
  interface_netmask = 255.255.255.0
interface_name = gaia01
cl01s0: type = adapter
  adapter_name = sn0
  network_type = switch
  interface_address = 20.20.10.1
    interface_netmask = 255.255.255.0
  interface_name = cl01s0
  adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 6
  network_id = 1
    device_driver_name = sni0
  multilink_address = 20.20.50.1
cl01s1: type = adapter
  adapter_name = sn1
  network_type = switch
  interface_address = 20.20.20.1
    interface_netmask = 255.255.255.0
  interface_name = cl01s1
  adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 22
  network_id = 1
    device_driver_name = sni1
  multilink_address = 20.20.50.1
cl01s2: type = adapter
  adapter_name = sn2
  network_type = switch
  interface_address = 20.20.30.1
    interface_netmask = 255.255.255.0
  interface_name = cl01s2
  adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 8
  network_id = 1
    device_driver_name = sni2
  multilink_address = 20.20.50.1
cl01s3: type = adapter
  adapter_name = sn3
  network_type = switch
  interface_address = 20.20.40.1
    interface_netmask = 255.255.255.0
  interface_name = cl01s3
  adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 24
```

```

network_id = 1
    device_driver_name = sni3
    multilink_address = 20.20.50.1
clsn01: type = adapter
    adapter_name = en0
    network_type = ethernet
    interface_address = 10.10.10.1
        interface_netmask = 255.255.255.0
    interface_name = clsn01

#####
cl02ml0: type = adapter
    adapter_name = ml0
    network_type = multilink
    interface_address = 20.20.50.2
        interface_netmask = 255.255.255.0
    interface_name = cl02ml0
    multilink_list = sn0,sn1,sn2,sn3
gaia02: type = adapter
    adapter_name = en2
    network_type = ethernet
    interface_address = 150.183.146.32
        interface_netmask = 255.255.255.0
    interface_name = gaia02
cl02s0: type = adapter
    adapter_name = sn0
    network_type = switch
    interface_address = 20.20.10.2
        interface_netmask = 255.255.255.0
    interface_name = cl02s0
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 7
    network_id = 1
        device_driver_name = sni0
    multilink_address = 20.20.50.2
cl02s1: type = adapter
    adapter_name = sn1
    network_type = switch
    interface_address = 20.20.20.2
        interface_netmask = 255.255.255.0
    interface_name = cl02s1
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 23
    network_id = 1

```



```

        device_driver_name = sn1
    multilink_address = 20.20.50.2
cl02s2: type = adapter
    adapter_name = sn2
    network_type = switch
    interface_address = 20.20.30.2
        interface_netmask = 255.255.255.0
    interface_name = cl02s2
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 9
    network_id = 1
        device_driver_name = sni2
    multilink_address = 20.20.50.2
cl02s3: type = adapter
    adapter_name = sn3
    network_type = switch
    interface_address = 20.20.40.2
        interface_netmask = 255.255.255.0
    interface_name = cl02s3
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 25
    network_id = 1
        device_driver_name = sni3
    multilink_address = 20.20.50.2
clsn02: type = adapter
    adapter_name = en0
    network_type = ethernet
    interface_address = 10.10.10.2
        interface_netmask = 255.255.255.0
    interface_name = clsn02

#####
cl03ml0: type = adapter
    adapter_name = ml0
    network_type = multilink
    interface_address = 20.20.50.3
        interface_netmask = 255.255.255.0
    interface_name = cl03ml0
    multilink_list = sn0,sn1,sn2,sn3
gaia03: type = adapter
    adapter_name = en2
    network_type = ethernet
    interface_address = 150.183.146.33
        interface_netmask = 255.255.255.0

```

```
    interface_name = gaia03
cl03s0: type = adapter
    adapter_name = sn0
    network_type = switch
    interface_address = 20.20.10.3
        interface_netmask = 255.255.255.0
    interface_name = cl03s0
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 4
    network_id = 1
        device_driver_name = sni0
    multilink_address = 20.20.50.3
cl03s1: type = adapter
    adapter_name = sn1
    network_type = switch
    interface_address = 20.20.20.3
        interface_netmask = 255.255.255.0
    interface_name = cl03s1
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 20
    network_id = 1
        device_driver_name = sni1
    multilink_address = 20.20.50.3
cl03s2: type = adapter
    adapter_name = sn2
    network_type = switch
    interface_address = 20.20.30.3
        interface_netmask = 255.255.255.0
    interface_name = cl03s2
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 2
    network_id = 1
        device_driver_name = sni2
    multilink_address = 20.20.50.3
cl03s3: type = adapter
    adapter_name = sn3
    network_type = switch
    interface_address = 20.20.40.3
        interface_netmask = 255.255.255.0
    interface_name = cl03s3
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 18
    network_id = 1
        device_driver_name = sni3
```

```

        multilink_address = 20.20.50.3
clsn03: type = adapter
        adapter_name = en0
        network_type = ethernet
        interface_address = 10.10.10.3
            interface_netmask = 255.255.255.0
        interface_name = clsn03

#####
cl04ml0: type = adapter
        adapter_name = ml0
        network_type = multilink
        interface_address = 20.20.50.4
            interface_netmask = 255.255.255.0
        interface_name = cl04ml0
        multilink_list = sn0,sn1,sn2,sn3
gaia04: type = adapter
        adapter_name = en2
        network_type = ethernet
        interface_address = 150.183.146.34
            interface_netmask = 255.255.255.0
        interface_name = gaia04
cl04s0: type = adapter
        adapter_name = sn0
        network_type = switch
        interface_address = 20.20.10.4
            interface_netmask = 255.255.255.0
        interface_name = cl04s0
        adapter_type = Switch_Network_Interface_For_HPS
            logical_id = 5
        network_id = 1
            device_driver_name = sni0
        multilink_address = 20.20.50.4
cl04s1: type = adapter
        adapter_name = sn1
        network_type = switch
        interface_address = 20.20.20.4
            interface_netmask = 255.255.255.0
        interface_name = cl04s1
        adapter_type = Switch_Network_Interface_For_HPS
            logical_id = 21
        network_id = 1
            device_driver_name = sni1
        multilink_address = 20.20.50.4

```

```
cl04s2: type = adapter
    adapter_name = sn2
    network_type = switch
    interface_address = 20.20.30.4
        interface_netmask = 255.255.255.0
    interface_name = cl04s2
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 3
    network_id = 1
        device_driver_name = sni2
    multilink_address = 20.20.50.4
cl04s3: type = adapter
    adapter_name = sn3
    network_type = switch
    interface_address = 20.20.40.4
        interface_netmask = 255.255.255.0
    interface_name = cl04s3
    adapter_type = Switch_Network_Interface_For_HPS
        logical_id = 19
    network_id = 1
        device_driver_name = sni3
    multilink_address = 20.20.50.4
clsn04: type = adapter
    adapter_name = en0
    network_type = ethernet
    interface_address = 10.10.10.4
        interface_netmask = 255.255.255.0
    interface_name = clsn04
```

```
#####
```

```
cl05ml0: type = adapter
    adapter_name = ml0
    network_type = multilink
    interface_address = 20.20.50.5
        interface_netmask = 255.255.255.0
    interface_name = cl05ml0
    multilink_list = sn0,sn1,sn2,sn3
gaia05: type = adapter
    adapter_name = en2
    network_type = ethernet
    interface_address = 150.183.146.35
        interface_netmask = 255.255.255.0
    interface_name = gaia05
cl05s0: type = adapter
```

```
adapter_name = sn0
network_type = switch
interface_address = 20.20.10.5
    interface_netmask = 255.255.255.0
interface_name = cl05s0
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 14
network_id = 1
    device_driver_name = sni0
multilink_address = 20.20.50.5
cl05s1: type = adapter
    adapter_name = sn1
    network_type = switch
    interface_address = 20.20.20.5
        interface_netmask = 255.255.255.0
    interface_name = cl05s1
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 30
    network_id = 1
        device_driver_name = sni1
    multilink_address = 20.20.50.5
cl05s2: type = adapter
    adapter_name = sn2
    network_type = switch
    interface_address = 20.20.30.5
        interface_netmask = 255.255.255.0
    interface_name = cl05s2
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 0
    network_id = 1
        device_driver_name = sni2
    multilink_address = 20.20.50.5
cl05s3: type = adapter
    adapter_name = sn3
    network_type = switch
    interface_address = 20.20.40.5
        interface_netmask = 255.255.255.0
    interface_name = cl05s3
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 16
    network_id = 1
        device_driver_name = sni3
    multilink_address = 20.20.50.5
clsn05: type = adapter
```

```

adapter_name = en0
network_type = ethernet
interface_address = 10.10.10.5
    interface_netmask = 255.255.255.0
interface_name = clsn05

#####
cl06ml0: type = adapter
    adapter_name = ml0
    network_type = multilink
    interface_address = 20.20.50.6
        interface_netmask = 255.255.255.0
    interface_name = cl06ml0
    multilink_list = sn0,sn1,sn2,sn3
gaia06: type = adapter
    adapter_name = en2
    network_type = ethernet
    interface_address = 150.183.146.36
        interface_netmask = 255.255.255.0
    interface_name = gaia06
cl06s0: type = adapter
    adapter_name = sn0
    network_type = switch
    interface_address = 20.20.10.6
        interface_netmask = 255.255.255.0
    interface_name = cl06s0
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 15
    network_id = 1
        device_driver_name = sni0
    multilink_address = 20.20.50.6
cl06s1: type = adapter
    adapter_name = sn1
    network_type = switch
    interface_address = 20.20.20.6
        interface_netmask = 255.255.255.0
    interface_name = cl06s1
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 31
    network_id = 1
        device_driver_name = sni1
    multilink_address = 20.20.50.6
cl06s2: type = adapter
    adapter_name = sn2

```

```

network_type = switch
interface_address = 20.20.30.6
    interface_netmask = 255.255.255.0
interface_name = cl06s2
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 1
network_id = 1
    device_driver_name = sni2
multilink_address = 20.20.50.6
cl06s3: type = adapter
    adapter_name = sn3
network_type = switch
interface_address = 20.20.40.6
    interface_netmask = 255.255.255.0
interface_name = cl06s3
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 17
network_id = 1
    device_driver_name = sni3
multilink_address = 20.20.50.6
clsn06: type = adapter
    adapter_name = en0
network_type = ethernet
interface_address = 10.10.10.6
    interface_netmask = 255.255.255.0
interface_name = clsn06

#####
cl07m10: type = adapter
    adapter_name = m10
network_type = multilink
interface_address = 20.20.50.7
    interface_netmask = 255.255.255.0
interface_name = cl07m10
multilink_list = sn0,sn1,sn2,sn3
gaia07: type = adapter
    adapter_name = en2
network_type = ethernet
interface_address = 150.183.146.37
    interface_netmask = 255.255.255.0
interface_name = gaia07
cl07s0: type = adapter
    adapter_name = sn0
network_type = switch

```

```
interface_address = 20.20.10.7
  interface_netmask = 255.255.255.0
interface_name = cl07s0
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 12
network_id = 1
  device_driver_name = sni0
multilink_address = 20.20.50.7
cl07s1: type = adapter
  adapter_name = sn1
  network_type = switch
  interface_address = 20.20.20.7
    interface_netmask = 255.255.255.0
  interface_name = cl07s1
  adapter_type = Switch_Network_Interface_For_HPS
  logical_id = 28
  network_id = 1
    device_driver_name = sni1
  multilink_address = 20.20.50.7
cl07s2: type = adapter
  adapter_name = sn2
  network_type = switch
  interface_address = 20.20.30.7
    interface_netmask = 255.255.255.0
  interface_name = cl07s2
  adapter_type = Switch_Network_Interface_For_HPS
  logical_id = 38
  network_id = 1
    device_driver_name = sni2
  multilink_address = 20.20.50.7
cl07s3: type = adapter
  adapter_name = sn3
  network_type = switch
  interface_address = 20.20.40.7
    interface_netmask = 255.255.255.0
  interface_name = cl07s3
  adapter_type = Switch_Network_Interface_For_HPS
  logical_id = 42
  network_id = 1
    device_driver_name = sni3
  multilink_address = 20.20.50.7
clsn07: type = adapter
  adapter_name = en0
  network_type = ethernet
```



```

interface_address = 10.10.10.7
    interface_netmask = 255.255.255.0
interface_name = clsn07

#####
cl08m10: type = adapter
    adapter_name = m10
    network_type = multilink
    interface_address = 20.20.50.8
        interface_netmask = 255.255.255.0
    interface_name = cl08m10
    multilink_list = sn0,sn1,sn2,sn3
gaia08: type = adapter
    adapter_name = en2
    network_type = ethernet
    interface_address = 150.183.146.38
        interface_netmask = 255.255.255.0
    interface_name = gaia08
cl08s0: type = adapter
    adapter_name = sn0
    network_type = switch
    interface_address = 20.20.10.8
        interface_netmask = 255.255.255.0
    interface_name = cl08s0
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 13
    network_id = 1
        device_driver_name = sni0
    multilink_address = 20.20.50.8
cl08s1: type = adapter
    adapter_name = sn1
    network_type = switch
    interface_address = 20.20.20.8
        interface_netmask = 255.255.255.0
    interface_name = cl08s1
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 29
    network_id = 1
        device_driver_name = sni1
    multilink_address = 20.20.50.8
cl08s2: type = adapter
    adapter_name = sn2
    network_type = switch
    interface_address = 20.20.30.8

```

```

    interface_netmask = 255.255.255.0
interface_name = cl08s2
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 39
network_id = 1
    device_driver_name = sni2
multilink_address = 20.20.50.8
cl08s3: type = adapter
    adapter_name = sn3
network_type = switch
interface_address = 20.20.40.8
    interface_netmask = 255.255.255.0
interface_name = cl08s3
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 43
network_id = 1
    device_driver_name = sni3
multilink_address = 20.20.50.8
clsn08: type = adapter
    adapter_name = en0
network_type = ethernet
interface_address = 10.10.10.8
    interface_netmask = 255.255.255.0
interface_name = clsn08

#####
cl09ml0: type = adapter
    adapter_name = ml0
network_type = multilink
interface_address = 20.20.50.9
    interface_netmask = 255.255.255.0
interface_name = cl09ml0
multilink_list = sn0,sn1,sn2,sn3
gaia09: type = adapter
    adapter_name = en2
network_type = ethernet
interface_address = 150.183.146.39
    interface_netmask = 255.255.255.0
interface_name = gaia09
cl09s0: type = adapter
    adapter_name = sn0
network_type = switch
interface_address = 20.20.10.9
    interface_netmask = 255.255.255.0

```

```
interface_name = cl09s0
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 10
network_id = 1
    device_driver_name = sni0
multilink_address = 20.20.50.9
cl09s1: type = adapter
adapter_name = sn1
network_type = switch
interface_address = 20.20.20.9
    interface_netmask = 255.255.255.0
interface_name = cl09s1
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 26
network_id = 1
    device_driver_name = sni1
multilink_address = 20.20.50.9
cl09s2: type = adapter
adapter_name = sn2
network_type = switch
interface_address = 20.20.30.9
    interface_netmask = 255.255.255.0
interface_name = cl09s2
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 46
network_id = 1
    device_driver_name = sni2
multilink_address = 20.20.50.9
cl09s3: type = adapter
adapter_name = sn3
network_type = switch
interface_address = 20.20.40.9
    interface_netmask = 255.255.255.0
interface_name = cl09s3
adapter_type = Switch_Network_Interface_For_HPS
logical_id = 34
network_id = 1
    device_driver_name = sni3
multilink_address = 20.20.50.9
clsn09: type = adapter
adapter_name = en0
network_type = ethernet
interface_address = 10.10.10.9
    interface_netmask = 255.255.255.0
```

```

interface_name = clsn09

#####
cl10ml0: type = adapter
    adapter_name = ml0
    network_type = multilink
    interface_address = 20.20.50.10
        interface_netmask = 255.255.255.0
    interface_name = cl10ml0
    multilink_list = sn0,sn1,sn2,sn3
gaia10: type = adapter
    adapter_name = en2
    network_type = ethernet
    interface_address = 150.183.146.40
        interface_netmask = 255.255.255.0
    interface_name = gaia10
cl10s0: type = adapter
    adapter_name = sn0
    network_type = switch
    interface_address = 20.20.10.10
        interface_netmask = 255.255.255.0
    interface_name = cl10s0
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 11
    network_id = 1
        device_driver_name = sni0
    multilink_address = 20.20.50.10
cl10s1: type = adapter
    adapter_name = sn1
    network_type = switch
    interface_address = 20.20.20.10
        interface_netmask = 255.255.255.0
    interface_name = cl10s1
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 27
    network_id = 1
        device_driver_name = sni1
    multilink_address = 20.20.50.10
cl10s2: type = adapter
    adapter_name = sn2
    network_type = switch
    interface_address = 20.20.30.10
        interface_netmask = 255.255.255.0
    interface_name = cl10s2

```

```

    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 47
    network_id = 1
        device_driver_name = sni2
    multilink_address = 20.20.50.10
c110s3: type = adapter
    adapter_name = sn3
    network_type = switch
    interface_address = 20.20.40.10
        interface_netmask = 255.255.255.0
    interface_name = c110s3
    adapter_type = Switch_Network_Interface_For_HPS
    logical_id = 35
    network_id = 1
        device_driver_name = sni3
    multilink_address = 20.20.50.10
clsn10: type = adapter
    adapter_name = en0
    network_type = ethernet
    interface_address = 10.10.10.10
        interface_netmask = 255.255.255.0
    interface_name = clsn10
#####
# CLASS STANZAS: (optional)
# These are sample class stanzas; small, medium, large, and nqs are sample
# labels for job classes - revise these labels and specify attributes
# to each class.
#####

normal: type = class      # class For normal serial jobs
        wall_clock_limit = 72:00:00
        max_processors = 1 # Max Nodes for PVM jobs
        max_node = 1      # Max Nodes for MPI/LAPI jobs
        total_tasks = 1   # 1 for a Sequential Job Class
        default_resources = ConsumableCpus(1)
        priority = 1
        class_comment = "Normal serial job"

bmt:      type = class      # class For normal serial jobs
        wall_clock_limit = 720:00:00
        priority = 2
#
        max_protocol_instances = 8 # Added by SY Moon(2007.10.23)
        max_protocol_instances = 4
        include_users = kbim jhlee zootun alim r626owg

```

```

class_comment = "Bench Mark Test job"

##interact:      type = class    # class For interactive jobs
##              wall_clock_limit = 24:00:00
##              priority = 2
##              max_protocol_instances = 4
#               include_users = bmt
##              class_comment = "interactive parallel job"

p_normal:              type = class    # class for grand challenge parallel
jobs
                       wall_clock_limit = 72:00:00
                       priority = 2
#               include_users = bmt alim aresto
                       class_comment = "Normal Parallel job "

#####
# GROUP STANZAS: (optional)
# These are sample group stanzas; group1, group2 are sample labels
# for groups - revise these labels and specify attributes to each group.
#####
#
#####
# USER STANZAS: (optional, default user stanza not optional)
# These are sample user stanzas; user1, user2, user3 are sample labels
# for users - revise these labels and specify attributes to each user.
#####
# user1: type = user
#           priority = 80
#           default_class = small
#           default_group = group1
#           maxjobs = 20
#           maxqueued = 40
#####
#lsdyna: type = user
#           maxjobs = 4
jhlee:      type = user
           maxjobs = 1
dalechoi:   type = user
           maxjobs = 1

```

<부록 2> LoadL_config 파일 상세

```
#
#      Machine Description
#
ARCH = R6000
#
# Specify LoadLeveler Administrators here:
#
LOADL_ADMIN = loadl root
#
#      Default to starting LoadLeveler daemons when requested
#
START_DAEMONS = TRUE

#
#      Machine authentication
#
#      If TRUE, only connections from machines in the ADMIN_LIST are accepted.
#      If FALSE, connections from any machine are accepted. Default if not
#      specified is FALSE.
#
MACHINE_AUTHENTICATE = FALSE

#
#      Specify which daemons run on each node
#
SCHEDD_RUNS_HERE =      True
STARTD_RUNS_HERE =      True

#
# Specify information for backup central manager
#
CENTRAL_MANAGER_HEARTBEAT_INTERVAL = 45
CENTRAL_MANAGER_TIMEOUT = 30

#
# Specify pathnames
#
RELEASEDIR      = /usr/lpp/LoadL/full
LOCAL_CONFIG    = $(tilde)/local/$(host)/LoadL_config.local
ADMIN_FILE      = $(tilde)/LoadL_admin
LOG             = $(tilde)/local/$(host)/log
```

```

SPOOL          = $(tilde)/local/$(host)/spool
#SPOOL         = $(tilde)/spool
EXECUTE        = $(tilde)/local/$(host)/execute
HISTORY        = $(SPOOL)/history
BIN            = $(RELEASEDIR)/bin
LIB            = $(RELEASEDIR)/lib

#
# Specify port numbers
#
MASTER_STREAM_PORT    = 9616
NEGOTIATOR_STREAM_PORT = 9614
SCHEDD_STREAM_PORT    = 9605
STARTD_STREAM_PORT    = 9611
COLLECTOR_DGRAM_PORT  = 9613
STARTD_DGRAM_PORT     = 9615
MASTER_DGRAM_PORT     = 9617

#
# Specify a scheduler type: LL_DEFAULT, API, BACKFILL, GANG
# API specifies that internal LoadLeveler scheduling algorithms be
# turned off and LL_DEFAULT specifies that the original internal
# LoadLeveler scheduling algorithm be used.
#
SCHEDULER_TYPE = BACKFILL

#
# Specify accounting controls
#
ACCT              = A_ON A_DETAIL
ACCT_VALIDATION   = $(BIN)/llacctval
GLOBAL_HISTORY    = $(SPOOL)/GLOBAL_HISTORY

#
# Specify prolog and epilog path names
#
#JOB_PROLOG = /system/root/bin/prolog.sh
JOB_EPILOG = /LoadL/epilog.ksh
# JOB_USER_PROLOG =
# JOB_USER_EPILOG =

#
# Refresh AFS token program.
#

```



```

# AFS_GETNEWTOKEN =

#
# Customized mail delivery program.
#
# MAIL =

#
# Customized submit (job command file) filter program.
##
SUBMIT_FILTER = /LoadL/submit_filter.sh

#
# Specify checkpointing intervals
#
MIN_CKPT_INTERVAL    = 3600
MAX_CKPT_INTERVAL    = 7200

# perform cleanup of checkpoint files once a day
# 24 hrs x 60 min/hr x 60 sec/min = 86400 sec/day

CKPT_CLEANUP_INTERVAL = 86400

# sample source for the ckpt file cleanup program is shipped with LoadLeveler
# and is found in: /usr/lpp/LoadL/full/samples/llckpt/rmckptfiles.c
#
# compile the source and indicate the location of the executable
# as shown in the following example

#CKPT_CLEANUP_PROGRAM = /u/mylladmin/bin/rmckptfiles

#      LoadL_KeyboardD Macros
#
KBDD                = $(BIN)/LoadL_kbdd
KBDD_LOG             = $(LOG)/KbdLog
#MAX_KBDD_LOG        = 64000
# Modified by SY Moon (2002. 6. 19)
MAX_KBDD_LOG         = 640000
KBDD_DEBUG           =

#
# Specify whether to start the keyboard daemon
#

```

```

#X_RUNS_HERE                = True
#Modified by SY Moon(2002. 6. 18)
X_RUNS_HERE                 = False

#
#           LoadL_StartD Macros
#
STARTD                      = $(BIN)/LoadL_startd
STARTD_LOG                  = $(LOG)/StartLog
#MAX_STARTD_LOG             = 64000
# Modified by SY Moon (2002. 6. 21)
MAX_STARTD_LOG              = 64000000
#STARTD_DEBUG               =
#Modified by SY Moon(2002. 6. 18)
#STARTD_DEBUG               = D_FULLLDEBUG D_STARTD
#For Efix Testing
STARTD_DEBUG                = D_KERNEL D_LOCKING D_STARTD
POLLING_FREQUENCY          = 5
POLLS_PER_UPDATE           = 24
JOB_LIMIT_POLICY           = 120
JOB_ACCT_Q_POLICY          = 300
#modified by JHLEE for Preemption Test(20061017)
PROCESS_TRACKING            = TRUE
#PROCESS_TRACKING           = FALSE
PROCESS_TRACKING_EXTENSION = $(BIN)

#
#           LoadL_SchedD Macros
#
SCHEDD                      = $(BIN)/LoadL_schedd
SCHEDD_LOG                  = $(LOG)/SchedLog
#MAX_SCHEDD_LOG             = 64000
# Modified by SY Moon (2002. 6. 21)
MAX_SCHEDD_LOG              = 64000000
#SCHEDD_DEBUG               =
#Modified by SY Moon(2002. 6. 18)
#SCHEDD_DEBUG               = D_FULLLDEBUG D_SCHEDD
#For Efix Testing
SCHEDD_DEBUG                = D_SCHEDD D_LOCKING
SCHEDD_INTERVAL            = 120

#CLIENT_TIMEOUT             = 30
# Increased by SY Moon of IBM Korea(2002. 6. 9)
CLIENT_TIMEOUT              = 300

```

```

#
# Negotiator Macros
#
NEGOTIATOR                = $(BIN)/LoadL_negotiator
#NEGOTIATOR_DEBUG         =
#Modified by SY Moon(2002. 6. 18)
#NEGOTIATOR_DEBUG         = D_FULLLDEBUG D_NOGOTIATE    !! Not spelled
correctly
NEGOTIATOR_DEBUG          = D_FULLLDEBUG D_NEGOTIATE
NEGOTIATOR_LOG            = $(LOG)/NegotiatorLog
#MAX_NEGOTIATOR_LOG       = 64000
# Modified by SY Moon (2002. 6. 21)
MAX_NEGOTIATOR_LOG        = 64000000
NEGOTIATOR_INTERVAL      = 60
MACHINE_UPDATE_INTERVAL  = 300
NEGOTIATOR_PARALLEL_DEFER = 300
NEGOTIATOR_PARALLEL_HOLD = 300
NEGOTIATOR_REDRIIVE_PENDING = 90
NEGOTIATOR_RESCAN_QUEUE  = 90
NEGOTIATOR_REMOVE_COMPLETED = 0
NEGOTIATOR_CYCLE_DELAY   = 0

#
# Sets the interval between recalculation of the SYSPRIO values
# for all the jobs in the queue
#
NEGOTIATOR_RECALCULATE_SYSPRIO_INTERVAL = 0

#
# GSmonitor Macros
#
GSMONITOR                = $(BIN)/LoadL_GSmonitor
GSMONITOR_DEBUG         =
GSMONITOR_LOG            = $(LOG)/GSmonitorLog
#MAX_GSMONITOR_LOG       = 64000
# Modified by SY Moon (2002. 6. 19)
MAX_GSMONITOR_LOG        = 64000000

#
# Consumable Resources
#
#SCHEDULE_BY_RESOURCES = ConsumableCpus LicenseA FloatingLicenseX
#SCHEDULE_BY_RESOURCES = ConsumableCpus

```

```

#modified by jhlee for using RDMA(2007.10.22)
SCHEDULE_BY_RESOURCES = ConsumableCpus ConsumableMemory RDMA

# WLM can be used to enforce resource usage for ConsumableCpus and/or
# for ConsumableMemory
#
# or by specifying deactivate, WLM will be deactivated on all nodes in the
# LoadLeveler cluster
# ENFORCE_RESOURCE_USAGE was commented out by SY Moon, following up PMR
48541.(2002. 6. 21)
#ENFORCE_RESOURCE_USAGE configuration keyword was enabled by Woo, Joon
(2004.4.7)
ENFORCE_RESOURCE_USAGE = ConsumableCpus ConsumableMemory
#ENFORCE_RESOURCE_USAGE = ConsumableCpus
#The below line added for WLM test by jhlee(200606)
ENFORCE_RESOURCE_POLICY = HARD

# the default is false for ENFORCE_RESOURCE_SUBMISSION which means
# allow jobs to be scheduled that do not request any resources
#
# by setting this to true, all jobs must request resources to be scheduled
#ENFORCE_RESOURCE_SUBMISSION = true
# ENFORCE_RESOURCE_SUBMITSSION was set true by Woo Joon (2004. 4. 07)
ENFORCE_RESOURCE_SUBMISSION = TRUE

#FLOATING_RESOURCES = FloatingLicenseX(5) FloatingLicenseZ(2)

#
# Starter Macros
#
STARTER                = $(BIN)/LoadL_starter
STARTER_DEBUG          =
STARTER_LOG            = $(LOG)/StarterLog
#MAX_STARTER_LOG       = 64000
# Modified by SY Moon (2002. 6. 19)
MAX_STARTER_LOG        = 64000000

#
# LoadL_Master Macros
#
MASTER                 = $(BIN)/LoadL_master
MASTER_LOG             = $(LOG)/MasterLog
#MASTER_DEBUG         =

```

```

# Modified by SY Moon(2002. 6. 19)
MASTER_DEBUG          = D_DAEMON D_THREAD
#MAX_MASTER_LOG       = 64000
# Modified by SY Moon (2002. 6. 19)
MAX_MASTER_LOG        = 64000000
RESTARTS_PER_HOUR     = 12
PUBLISH_OBITUARIES    = TRUE
OBITUARY_LOG_LENGTH   = 25

#
# Specify whether log files are truncated when opened
#
TRUNC_MASTER_LOG_ON_OPEN    = False
TRUNC_STARTD_LOG_ON_OPEN    = False
TRUNC_SCHEDD_LOG_ON_OPEN    = False
TRUNC_KBDD_LOG_ON_OPEN      = False
TRUNC_STARTER_LOG_ON_OPEN   = False
TRUNC_NEGOTIATOR_LOG_ON_OPEN = False
TRUNC_GSMONITOR_LOG_ON_OPEN = False

#      NQS Directory
#
# For users of NQS resources:
# Specify the directory containing qsub, qstat, qdel
#
# NQS_DIR                = /usr/bin

#
# Specify Machine's relative priority to run jobs.
#
# CUSTOM_METRIC          =
# CUSTOM_METRIC_COMMAND =

#
#      Machine control expressions and macros
#

OpSys   : "$(OPSYS)"
Arch    : "$(ARCH)"
Machine : "$(HOST).$(DOMAIN)"

#
#      Expressions used to control starting and stopping of foreign jobs
#

```

```

MINUTE          = 60
HOUR            = (60 * $(MINUTE))
StateTimer     = (CurrentTime - EnteredCurrentState)

BackgroundLoad      = 0.7
HighLoad           = 1.5
StartIdleTime      = 15 * $(MINUTE)
ContinueIdleTime   = 5 * $(MINUTE)
MaxSuspendTime     = 10 * $(MINUTE)
MaxVacateTime      = 10 * $(MINUTE)

KeyboardBusy      = KeyboardIdle < $(POLLING_FREQUENCY)
CPU_Idle = LoadAvg <= $(BackgroundLoad)
CPU_Busy = LoadAvg >= $(HighLoad)

#
# See Using and Administering LoadLeveler for an explanation of these
# control expressions
#
# START          : $(CPU_Idle) && KeyboardIdle > $(StartIdleTime)
# SUSPEND        : $(CPU_Busy) || $(KeyboardBusy)
# CONTINUE       : $(CPU_Idle) && KeyboardIdle > $(ContinueIdleTime)
# VACATE : $(StateTimer) > $(MaxSuspendTime)
# KILL           : $(StateTimer) > $(MaxVacateTime)

START           : T
SUSPEND         : F
CONTINUE : T
VACATE          : F
KILL            : F

#
# Expressions used to prioritize job queue
#
# Values which can be part of the SYSPRIO expression are:
#
# QDate          Job submission time
# UserPrio       User priority
# UserSysprio    System priority value based on userid (from the user
#               list file with default of 0)
# ClassSysprio   System priority value based on job class (from the
#               class list file with default of 0)
# GroupSysprio   System priority value based on the group (from the
#               group list file with default of 0)

```

```

#      GroupQueuedJobs   Number of job steps running or queued for the group
#      GroupRunningJobs  Number of job steps running for the group
#      GroupTotalJobs    Total number of job steps for the group
#      UserQueuedJobs    Number of job steps running or queued for the user
#      UserRunningJobs   Number of job steps running for the user
#      UserTotalJobs     Total number of job steps for the user
#
#      The following expression is an example.
#
#SYSPRIO: (ClassSysprio * 100) + (UserSysprio * 10) + (GroupSysprio * 1)-
(QDate)
#
#      The following (default) expression for SYSPRIO creates a FIFO job
queue.
#
#SYSPRIO: 0 - (QDate)
SYSPRIO: (ClassSysprio * 129600) - (QDate)
# Modified by SY Moon(2002. 7. 16. 13:40)
#SYSPRIO: (ClassSysprio * 43200) - (QDate)

#
#      Expressions used to prioritize machines
#
#      The following example orders machines by the load average
normalized for machine speed:
#
#MACHPRIO: 0 - (1000 * (LoadAvg / (Cpus * Speed)))
#
#      The following (default) expression for MACHPRIO orders
machines by load average.
#
MACHPRIO: 0 - (LoadAvg)
#
# The MAX_JOB_REJECT value determines how many times a job can be
#      rejected before it is canceled or put on hold. The default value
# is -1, which indicates no limit to the number of times a job can be
#      rejected.
#
# Changed this value for 10 from -1 on 21th April by Woo, Joon
MAX_JOB_REJECT = -1
#
# When ACTION_ON_MAX_REJECT is HOLD, jobs will be put on user hold
#      when the number of rejects reaches the MAX_JOB_REJECT value. When
# ACTION_ON_MAX_REJECT is CANCEL, jobs will be canceled when the

```

```

# number of rejects reaches the MAX_JOB_REJECT value. The default
#     value is HOLD.
# Changed this value for CANCEL from HOLD on 21th April by Woo, Joon
ACTION_ON_MAX_REJECT = CANCEL
#
# To enable full exploitation of DCE (authorization and authentication
# checking) uncomment the following keywords.
#
#DCE_ENABLEMENT=TRUE
#DCE_ADMIN_GROUP=LoadL-admin
#DCE_SERVICES_GROUP=LoadL-services
#
# The default DCE_AUTHENTICATION_PAIR used when DCE_ENABLEMENT is
# specified as TRUE is shown below. If you wish to use the default
# you may leave DCE_AUTHENTICATION_PAIR commented out, or uncomment
# the following line.
#
#DCE_AUTHENTICATION_PAIR = $(BIN)/lldelegate, $(BIN)/llimpersonate
#
# To enable LoadLeveler to support DCE security credential passing
# when DCE_ENABLEMENT is not set to TRUE, uncomment the following
# keyword. You may also choose to uncomment the following line when
# DCE_ENABLEMENT is specified as TRUE to override the default
# DCE_AUTHENTICATION_PAIR.:w
#
# An installation can provide its own executables to pass or establish DCE
# security credentials for a LoadLeveler job by replacing the executables
# specified by DCE_AUTHENTICATION_PAIR.
#
#DCE_AUTHENTICATION_PAIR = $(BIN)/llgetdce, $(BIN)/llsetdce
#

# Algorithm a used by the negotiator to determine if a machine has enough
# virtual memory to satisfy the image_size requirement of a job step
#
# can either be FREE_PAGING_SPACE which is the default
# or FREE_PAGING_SPACE_PLUS_FREE_REAL_MEMORY

VM_IMAGE_ALGORITHM = FREE_PAGING_SPACE

# Filesystem Monitor Interval and Thresholds

#modified by jhlee(20060403-migration)
FS_INTERVAL = 30

```



```

FS_NOTIFY = 100MB,200MB
#FS_SUSPEND = 75,80
#FS_TERMINATE = 65,25

# Gang Scheduling-Specific Keywords

#GANG_MATRIX_BROADCAST_CYCLE = 300
#Modified by SY Moon(2002. 7. 11. 14:20)
#GANG_MATRIX_BROADCAST_CYCLE = 300
#GANG_MATRIX_NODE_SUBSET_SIZE = 512
#Modified by SY Moon(2002. 7. 6)
#GANG_MATRIX_NODE_SUBSET_SIZE = 1
#GANG_MATRIX_REORG_CYCLE = 16
#Modified by SY Moon(2002. 7. 10. 17:15)
#GANG_MATRIX_REORG_CYCLE = 16
#GANG_MATRIX_TIME_SLICE = 60
#Modified by SY Moon(2002. 7. 13. 09:15)
#GANG_MATRIX_TIME_SLICE = 60

#Modified by kbim(2006. 10. 16 20:30)
PREEMPTION_SUPPORT = full
DEFAULT_PREEMPT_METHOD = su
#PREEMPT_CLASS[p_realtime] = ENOUGH{p_economy}
##PREEMPT_CLASS[realtime] = ENOUGH{economy}
PREEMPT_CLASS[realtime] = ENOUGH{economy}
#PREEMPT_CLASS[bmt] = ENOUGH{economy}
#PREEMPT_CLASS[p_realtime] = ALL{p_economy}
##PREEMPT_CLASS[realtime] = ENOUGH{normal p_normal p_normal_1.3 p_normal_1.7}
#PREEMPT_CLASS[normal] = ALL{p_economy}
#PREEMPT_CLASS[p_realtime] = ALL{p_economy} ENOUGH{normal p_express p_normal}
#PREEMPT_CLASS[p_realtime] = ALL{p_economy p_express p_normal}
#PREEMPT_CLASS[p_express] = ALL{p_economy}
#PREEMPT_CLASS[p_normal] = ALL{p_economy}
#START_CLASS[p_economy] = (p_economy < 16) && (allclasses < 1)

# Hierarchical Communication

HIERARCHICAL_FANOUT = 2

# Reservation Setup (2006.10.27)#
MAX_RESERVATIONS = 10
RESERVATION_CAN_BE_EXCEEDED = true
RESERVATION_MIN_ADVANCE_TIME = 0
RESERVATION_PRIORITY = HIGH

```

```
RESERVATION_SETUP_TIME = 60
#Rset_support for MCM Affinity (2007.10.23)
RSET_SUPPORT = RSET_MCM_AFFINITY
```