

# 대용량 데이터 가시화를 위한 애니메이션 캐 쉬 알고리즘 설계 및 구현

(Animation cache algorithm design and implementation for massive data visualization)

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## 그림 차례

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### 표 차례

[표 1] 1.2TB, 90 time step 로터 시뮬레이션 데이터 성능 측정 …………… 13

VISE는 병렬 렌더링을 지원하지 않는다. 동일한 구조인 paraview 에서 대용량 데이터 가시화를 위한 애니메이션을 수행한 결과는 GLOVE의 성능이 paraview 의 paraview 보다 125배 빠른 것을 보여 준다.

Tool	Parallel	COVISE	Paraview	GLOVE	COVISE:Paraview:GLOVE
Probe by	single	36	11.93	20.04	1.8 : 0.59 : 1
Plane (sec)	multi	N/A	1.79	1.80	$\infty$ : 0.99 : 1
iso-surface	single	47	14.24	18.21	2.58: 0.78 : 1
(sec)	multi	N/A	10.11	2.12	$\infty$ : 4.76 : 1
iso-surface animation(sec)	multi	N/A	274	2.12	∞ :129.2 : 1

[표 1] 1.2TB, 90 time step 로터 시뮬레이션 데이터 성능 측정

### 8. 참고문헌

[1] Andy Cedilnik, Berk Geveci, "Remote Large Data Visualization in ParaVie w Framework", Eurographics Symposium on Parallel Graphics and Visualizatio n, 2006

[2] COVISE, http://www.hlrs.de/covise

[3] S.Byron, "Virtual Reality in Scientific Visualization", Communications of t he ACM, 39(5):62-71, 1996.

[4] Toshiyuki Kimura, "Asynchronous Communication Models for JAX-RPC2.0", NTT Data Corperation, 2003

[5] Min Ah Kim, "GLOVE(GLObal Virtual reality Environment for scientific simulation): VR환경에서의 대용량 데이터 가시화 시스템", 정보과학회, 2010.

# GLOVE Reference Manual 0.01

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# Contents

## Chapter 1

## **GLOVE** Hierarchical Index

### 1.1 GLOVE Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

gipTransactionDB	??
gipVariableTrDB	??
glvSemaphore	??
$glvShmQueue < T > \ldots \ldots$	??
trDBErrCode	??

## Chapter 2

## **GLOVE Class Index**

### 2.1 GLOVE Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

gipTransactionDB (GipTransactionDB is a class for a table	
with static size records on shared memory )	??
gipVariableTrDB (GipVariableTrDB is a class for a table with	
variable size records on shared memory )	??
glvSemaphore (GlvSemaphore class is a class for supporting	
linux semaphore)	??
glvShmQueue< T > (GlvShmQueue class is a template class	
for a queue on shared memory that processes can	
$\operatorname{share}$ )	??
trDBErrCode (TrDBErrCode is a class for dealing with error	
codes for shared memory DB )	??

### Chapter 3

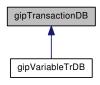
## **GLOVE Class Documentation**

### 3.1 gipTransactionDB Class Reference

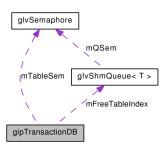
 ${\bf gipTransactionDB}~({\rm p.\,\ref{p.}})$  is a class for a table with static size records on shared memory.

#include <gipTransactionDB.h>

Inheritance diagram for gipTransactionDB:



Collaboration diagram for gipTransactionDB:



#### **Public Member Functions**

- gipTransactionDB (key\_t shmKey)
- $\sim$ gipTransactionDB ()

Destructor.

- int CreateTable (char \*tableName, unsigned int transactionSize, int maxTrNum, int keyPos, int keyLen)
- int Insert (void \*keyValue, int keyLen, void \*tr, unsigned int trLen)
- int Insert (void \*keyValue, void \*tr, unsigned int trLen)
- gipTrans \* GetTransaction (void \*keyValue, int keyLen)
- gipTrans \* GetTransactionByIndex (int index)
- gipTrans \* GetUnlockTransaction (void \*keyValue, int keyLen)
- gipTrans \* GetTransaction (void \*keyValue)
- int Delete (void \*keyValue, int keyLen)
- int Delete (void \*keyValue)
- int DeleteByIndex (int index)

#### 3.1.1 Detailed Description

gipTransactionDB (p. ??) is a class for a table with static size records on shared memory.

#### 3.1.2 Constructor & Destructor Documentation

#### 3.1.2.1 gipTransactionDB::gipTransactionDB (key t shmKey)

Constructor

#### **Parameters:**

 $shmKey\,$  means shared memory key for a table

#### 3.1.3 Member Function Documentation

3.1.3.1 int gipTransactionDB::CreateTable (char \* tableName, unsigned int transactionSize, int maxTrNum, int keyPos, int keyLen)

Create a memory db table

#### **Parameters:**

#### table Name, transaction Size, max TrNum, key Pos, key Len

#### **Returns:**

success or fail

Reimplemented in **gipVariableTrDB p.** (classgipVariableTrDB<sub>2</sub>74321*afb7b*677*e*97*f*441*d*77*ca*63*aef*1??)

#### 3.1.3.2 int gipTransactionDB::Delete (void \* keyValue)

delete a transaction record for an key value when the key position and the key length are already known.

#### **Parameters:**

keyValue

#### **Returns:**

success or fail

Reimplemented in **gipVariableTrDB p.** (classgipVariableTrDB<sub>c</sub>0bf6a5de5c62dd25256b4db41e52b73??)

#### 3.1.3.3 int gipTransactionDB::Delete (void \* keyValue, int keyLen)

delete a transaction record for an key value when the key position is already known.

#### Parameters:

key Value, key Len

#### **Returns:**

success or fail

Reimplemented in **gipVariableTrDB p.** (classgipVariableTrDB<sub>2</sub>7ec4eca4a3ef3a95ac62658e0f9f90d??)

#### 3.1.3.4 int gipTransactionDB::DeleteByIndex (int index)

delete a transaction record by the table index

#### **Parameters:**

index

#### **Returns:**

success or fail

Reimplemented in **gipVariableTrDB p.** (classgipVariableTrDB<sub>0</sub>44407e1ba67553634d7e5e0971d6f5d??)

#### 3.1.3.5 gipTrans\* gipTransactionDB::GetTransaction (void \* keyValue)

get a transaction record for an key value when key position and key length are already known.

#### **Returns:**

a transaction record data

Reimplemented in **gipVariableTrDB p.** (classgipVariableTrDB<sub>f</sub>b3ccb94c64eaddf62ff85fc6e2c9746??)

### 3.1.3.6 gipTrans\* gipTransactionDB::GetTransaction (void \* keyValue, int keyLen)

get a transaction record for a key

#### **Parameters:**

key Value, key Len

#### **Returns:**

a transaction record data

Reimplemented in gipVariableTrDB p. (classgipVariableTrDB<sub>9</sub>1d29b5b6d1c219c2c969ff279c15f90??)

### 3.1.3.7 gipTrans\* gipTransactionDB::GetTransactionByIndex (int *index*)

get a transaction record for an index

#### Parameters:

index

#### **Returns:**

a transaction record data

## 3.1.3.8 gipTrans\* gipTransactionDB::GetUnlockTransaction (void \* keyValue, int keyLen)

get a transaction record for an index without locking

#### **Parameters:**

key Value, key Len

#### **Returns:**

a transaction record data

Reimplemented in gipVariableTrDB p. (classgipVariableTrDB<sub>e</sub>6289a28bf0c6083053b638542f4f690??)

### **3.1.3.9** int gipTransactionDB::Insert (void \* keyValue, void \* tr, unsigned int trLen)

insert a record for a transaction when key position and key length are already known.

#### **Parameters:**

key Value, tr, trLen

#### **Returns:**

success or fail

Reimplemented in gipVariable TrDB p. (classgipVariable TrDB $_0e76208e6238c0ad732872164afab6a0??)$ 

### 3.1.3.10 int gipTransactionDB::Insert (void \* keyValue, int keyLen, void \* tr, unsigned int trLen)

insert a record for a transaction

#### **Parameters:**

key Value, key Len, tr, tr Len

#### **Returns:**

success or fail

Reimplemented in **gipVariableTrDB p.** (classgipVariableTrDB<sub>4</sub>cf0d64a6ef2da47832beaa6a32f5de7??) The documentation for this class was generated from the following file:

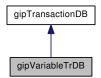
• /home/petimina/glove/trunk/include/trDB/gipTransactionDB.h

### 3.2 gipVariableTrDB Class Reference

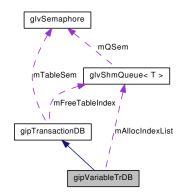
**gipVariableTrDB** (p. ??) is a class for a table with variable size records on shared memory.

#include <gipVariableTrDB.h>

Inheritance diagram for gipVariableTrDB:



Collaboration diagram for gipVariableTrDB:



**Public Member Functions** 

- gipVariableTrDB (key t shmKey)
- ~gipVariableTrDB () Destructor.
- int CreateTable (char \*tableName, unsigned int transactionSize, int maxTrNum, int keyPos, int keyLen)
- int Insert (void \*keyValue, int keyLen, void \*tr, unsigned int trLen)
- int Insert (void \*keyValue, void \*tr, unsigned int trLen)
- gipTrans \* GetTransaction (void \*keyValue, int keyLen)
- gipTrans \* GetTransaction (void \*keyValue, int keyLen, int key-Index)
- gipTrans \* GetUnlockTransaction (void \*keyValue, int keyLen)
- gipTrans \* GetTransaction (void \*keyValue)
- int Delete (void \*keyValue, int keyLen)

- int Delete (void \*keyValue, int keyLen, int keyIndex)
- int Delete (void \*keyValue)
- int DeleteByIndex (int index)
- int FreeIndexInTable (struct gipTrAllocIndexList \*indexList)
- void Print ()

print table contents

• void Clear ()

delete all data in the memory database table

#### 3.2.1 Detailed Description

**gipVariableTrDB** (p. ??) is a class for a table with variable size records on shared memory.

#### 3.2.2 Constructor & Destructor Documentation

3.2.2.1 gipVariableTrDB::gipVariableTrDB (key\_t shmKey) [inline]

 $\operatorname{Constructor}$ 

#### **Parameters:**

shmKey

#### 3.2.3 Member Function Documentation

3.2.3.1 int gipVariableTrDB::CreateTable (char \* tableName, unsigned int transactionSize, int maxTrNum, int keyPos, int keyLen)

Create a memory db table with gipTransactionDB (p. ??) CreateTable

#### **Parameters:**

#### $table Name, transaction {\it Size}, max {\it TrNum}, key Pos, key {\it Len}$

#### **Returns:**

success or fail

Reimplemented from **gipTransactionDB p.** (classgipTransactionDB<sub>d</sub>5ba0440b0a9301562657b714a4785c0??)

#### 3.2.3.2 int gipVariableTrDB::Delete (void \* keyValue)

delete a transaction record for an key value when the key position and the key length are already known.

#### **Parameters:**

keyValue

#### **Returns:**

success or fail

Reimplemented from **gipTransactionDB p.** (classgipTransactionDB<sub>a</sub>77741dc4674b1cc0db4328253952e44??)

## 3.2.3.3 int gipVariableTrDB::Delete (void \* keyValue, int keyLen, int keyIndex)

delete a transaction record for an key value when the key position and the key length are already known.

#### **Parameters:**

key Value, key Len, key Index

#### **Returns:**

success or fail

#### 3.2.3.4 int gipVariableTrDB::Delete (void \* keyValue, int keyLen)

delete a transaction record for an key value when the key position is already known.

#### **Parameters:**

key Value, key Len

#### **Returns:**

success or fail

Reimplemented from **gipTransactionDB p.** (classgipTransactionDB<sub>0</sub>b0a3f86b04ac6b2c48635e8c75ed943??)

#### 3.2.3.5 int gipVariableTrDB::DeleteByIndex (int *index*)

delete a transaction record by the table index

#### **Parameters:**

index

#### **Returns:**

success or fail

ReimplementedfromgipTransactionDBp.(classgipTransactionDB\_dc6c971ebdb9098c912564e62cb76d9c??)

### 3.2.3.6 int gipVariableTrDB::FreeIndexInTable (struct gipTrAllocIndexList \* *indexList*)

free a index in the allocated index list.

#### **Parameters:**

indexList

#### **Returns:**

success or fail

#### 3.2.3.7 gipTrans\* gipVariableTrDB::GetTransaction (void \* keyValue)

get a transaction record for an key value when key position and key length are already known.

#### Parameters:

keyValue

#### **Returns:**

a transaction record data

ReimplementedfromgipTransactionDBp.(classgipTransactionDB\_cd7099cd781586051bd2681942c7a2b5??)

### 3.2.3.8 gipTrans\* gipVariableTrDB::GetTransaction (void \* keyValue, int keyLen, int keyIndex)

get a transaction record for an index

#### **Parameters:**

keyValue, keyLen, keyIndex

#### **Returns:**

a transaction record data

### 3.2.3.9 gipTrans\* gipVariableTrDB::GetTransaction (void \* keyValue, int keyLen)

get a transaction record for a key

#### **Parameters:**

key Value, key Len

#### **Returns:**

a transaction record data

Reimplemented from **gipTransactionDB p.** (classgipTransactionDB<sub>4</sub>4ff41ba884f5e0ce440ac188a5d3ca1??)

#### 3.2.3.10 gipTrans\* gipVariableTrDB::GetUnlockTransaction (void \* keyValue, int keyLen)

get a transaction record for an index without locking

#### **Parameters:**

keyValue,keyLen

#### **Returns:**

a transaction record data

ReimplementedfromgipTransactionDBp.(classgipTransactionDB\_6a38756717493af075b83dab405ce346??)

#### 3.2.3.11 int gipVariableTrDB::Insert (void \* keyValue, void \* tr, unsigned int trLen)

insert a record for a transaction when key position and key length are already known.

#### **Parameters:**

key Value, tr, trLen

#### **Returns:**

success or fail

ReimplementedfromgipTransactionDBp.(classgipTransactionDB\_b767568b86fac25af75113c4e86c6aab??)

### 3.2.3.12 int gipVariableTrDB::Insert (void \* keyValue, int keyLen, void \* tr, unsigned int trLen)

insert a record for a transaction

#### **Parameters:**

key Value, key Len, tr, tr Len

#### **Returns:**

success or fail

ReimplementedfromgipTransactionDBp.(classgipTransactionDB\_d4e9e25c07301793159c7e8313f33ebb??)

The documentation for this class was generated from the following file:

 $\bullet \ /home/petimina/glove/trunk/include/trDB/gipVariableTrDB.h$ 

### 3.3 glvSemaphore Class Reference

glvSemaphore (p. ??) class is a class for supporting linux semaphore
#include <glvSemaphore.h>

#### **Public Member Functions**

- glvSemaphore () Constructor.
- ~glvSemaphore () Destructor.
- int Create (char \*semName)
- int Lock () lock the semaphore
- int Release () release the semaphore
- int Close () close the semaphore

#### 3.3.1 Detailed Description

glvSemaphore (p. ??) class is a class for supporting linux semaphore

#### 3.3.2 Member Function Documentation

#### 3.3.2.1 int glvSemaphore::Create (char \* semName)

Create a named semaphore

#### Parameters:

semName

#### **Returns:**

success or fail

The documentation for this class was generated from the following file:

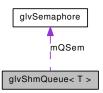
• /home/petimina/glove/trunk/include/util/glvSemaphore.h

# 3.4 glvShmQueue< T > Class Template Reference

**glvShmQueue** (p. ??) class is a template class for a queue on shared memory that processes can share.

#include <glvShmQueue.h>

Collaboration diagram for glvShmQueue< T >:



#### **Public Member Functions**

- glvShmQueue () Constructor.
- ~glvShmQueue () Destructor.
- int Create (key t shmKey, char \*semName, int qSize)
- int Insert (T item)
- void Print ()

Print all items in the queue.

- int InsertBackFreeList (int index)
- int GetFrontFreeList ()
- int Insert (T \*itemPtr)
- int Insert (T \*itemPtr, int num)
- int Delete (T \*item)
- void Delete ()

delete a item from the front of the queue

- int GetFront (T \*item)
- int GetFrontAndDelete (T \*item, int num)

#### 3.4.1 Detailed Description

template<typename T> class glvShmQueue< T >

**glvShmQueue** (p. ??) class is a template class for a queue on shared memory that processes can share.

#### 3.4.2 Member Function Documentation

3.4.2.1 template<typename T> int glvShmQueue< T>::Create (key t shmKey, char \* semName, int qSize) [inline]

Create a shared memory queue

#### **Parameters:**

shmKey, semName, qSize

#### **Returns:**

success or fail

3.4.2.2 template<typename T> int glvShmQueue< T>::Delete (T \* *item*) [inline]

delete a item from the queue

#### **Parameters:**

item: a item pointer

#### **Returns:**

success or fail

#### 3.4.2.3 template<typename T> int glvShmQueue< T >::GetFront (T \* *item*) [inline]

Get a front item from the queue without deletion.

#### **Parameters:**

*item* pointer to save a getting item

#### 3.4.2.4 template<typename T> int glvShmQueue< T >::GetFrontAndDelete (T \* *item*, int *num*) [inline]

Get front items from the queue withdeletion.

#### **Parameters:**

item, num item pointer to save getting items and the number of getting item

#### 3.4.2.5 template<typename T> int glvShmQueue< T >::GetFrontFreeList () [inline]

Get the index of an item from the front of the queue

#### **Returns:**

the index

## 3.4.2.6 template<typename T> int glvShmQueue< T>::Insert (T \* *itemPtr*, int *num*) [inline]

Insert a list of items into the queue

#### **Parameters:**

*itemPtr,num* a list of items and the number of items

#### **Returns:**

success or fail

### 3.4.2.7 template<typename T> int glvShmQueue< T>::Insert (T \* *itemPtr*) [inline]

Insert a list of items into the queue

#### **Parameters:**

*itemPtr* a list of items

#### **Returns:**

success or fail

#### 3.4.2.8 template<typename T> int glvShmQueue< T>::Insert (T item) [inline]

Insert a item into the queue

#### **Parameters:**

 $item\,$  an item

#### **Returns:**

success or fail

#### 3.4.2.9 template<typename T> int glvShmQueue< T >::InsertBackFreeList (int *index*) [inline]

Insert the index of an item into the back of the queue

#### **Parameters:**

index

#### **Returns:**

success or fail

The documentation for this class was generated from the following file:

• /home/petimina/glove/trunk/include/util/glvShmQueue.h

### 3.5 trDBErrCode Class Reference

 ${\bf trDBErrCode}~({\rm p.\,\ref{p.int}})$  is a class for dealing with error codes for shared memory DB.

#include <trDBError.h>

#### 3.5.1 Detailed Description

 ${\bf trDBErrCode}~({\rm p.\,\ref{p}})$  is a class for dealing with error codes for shared memory DB.

The documentation for this class was generated from the following file:

 $\bullet \ /home/petimina/glove/trunk/include/trDB/trDBError.h$